



SUPPLEMENTARY REGULATIONS

27 & 28 SEPTEMBER 2024



AMENDMENT OF THESE REGULATIONS

Made Too Go reserve the right to update, change or amend any of the supplementary regulations at any time and no correspondence will be entered into.

1. CONTACTS

Ryan Harris
0407 175 341
office@toowoombaspeedway.com

2. OFFICIALS / TRACK INFO

Chief Steward will be Clem Hoffmans (Sprintcars Qld).

Sprintcars Queensland will nominate the assistant officials that will work with the Toowoomba team.



Sprintcars Queensland
qldsecretary@scca.com.au

Log books must be filled out and brought to and collected from the Main Pit Box next to the dummy grid.

Indemnity form must be signed by driver before driver briefing.

Raceceivers are compulsory at all events. Channel 970 for all events at Toowoomba.

Drivers briefing will be at approx. 4pm at each event.

Engine Starts will be at approx. 4:30pm at each event.

Qualifying will commence from approx. 5:00pm.

All payouts will be done electronically by Sprintcars Queensland after each event.

3. SCHEDULE

Racing

- Friday 27 September 2023 – \$10,000 to win
- Saturday 28 September 2023 - \$10,000 to win

Note – Round 1 of QSS Ultimate Sprintcar Championship will be held the following weekend (Saturday 5 October), paying a Main Event prize purse \$20,000 (\$5,000 to win including minimum \$500 to start) – as per all USC rounds

4. SERIES PRIZE FUND

There is no Thunder on the Downs points fund money. The Thunder on the Downs series is 2 individual one-night events paying \$10,000 to win and prize money down the line.

There is no Series Commitment Fee this season nor is there any nomination fees.

Contingency awards for each night may be added at the discretion of Made Too Go Pty Ltd in due course.

5. NOMINATIONS

Nominations for each round will be via the host venue directly to the Toowoomba Speedway office or via Sprintcars Queensland via the normal methods.

Nominate directly to the Toowoomba Speedway Office (Ryan Harris via email, office@toowoombaspeedway.com) or message to 0407 175 341 or via Sprintcars Queensland (qldsecretary@scca.com.au).

Nomination closes on the Monday leading up to each event at 12pm SHARP. Late nominations will be accepted but will be charged a \$150 fee (payable to Sprintcars Queensland), and this fee will ensure you start in the draw. If you nominate at 2 different race events (tracks) and subsequently don't show up at Toowoomba, you will be penalised at the next event. If you nominate for Toowoomba and don't show up, you will also be penalised at the next meeting.

If you are nominated at another track and that track gets rained out / cancelled, you are able to late nominate without fee or penalty, but the meetings must have been on the same night.

There is no nomination fee for these events if you nominated before the Monday 12pm closing time. All drivers and crew will pay pit entry. No free gate passes.

TYRES

There is **NO** tyre rule at this series. American Racer, Hoosier or Dirt X tyres can be used at Hi-Tec Oils Toowoomba Speedway.

MUFFLERS

Minimum muffler required is SCH-14272735-78-SCHOENFELD 95DB SPRINT MUFFLER 3.5" IN/OUT 14"L X 4.5"OD BODY.

6. RULES

This event will be run to the Sprintcar Control Council of Australia Racing Rules and Regulations supplemented by these Supplementary Regulations. All Sprintcars must comply with the specifications within the current SCCA rule book.

All drivers must hold both a current Speedway Australia licence for Sprintcar Racing (AA-Sprintcars) & a SCCA licence.

7. PRIZE MONEY PER NIGHT

Prize money is to be paid +GST if teams are registered for GST.



THUNDER ON THE DOWNS (EACH NIGHT)			
#	A Main	B Main	C Main
1 st	\$10,000	Transfer to A	Transfer to B
2 nd	\$5,000	Transfer to A	Transfer to B
3 rd	\$3,000	Transfer to A	\$50
4 th	\$2,000	Transfer to A	\$50
5 th	\$1,000	\$150	\$50
6 th	\$850	\$150	\$ 50
7 th	\$800	\$150	\$ 50
8 th	\$750	\$150	\$ 50
9 th	\$700	\$150	\$ 50
10 th	\$650	\$150	\$ 50
11 th	\$600	\$150	\$ 50
12 th	\$550	\$150	\$ 50
13 th	\$550	\$150	\$ 50
14 th	\$550	\$150	\$ 50
15 th	\$500	\$150	\$ 50
16 th	\$500	\$150	\$ 50
17 th	\$500	\$150	\$ 50
18 th	\$500	\$150	\$ 50
19 th	\$500	-	-
20 th	\$500	-	-
Total	\$ 30,000	\$2,100	\$ 800

Overall Quick Time - \$250 sponsored by Coast Vending
 A Dash Winner - \$250 sponsored by Cush Clothing
 Hard Charger (A Main) - \$250 sponsored by SEDL Earthmoving
 Fastest Lap (A Main) - \$250 sponsored by Clay-Per-View

No Nomination Fee – Drivers and crew pay pit entry as per normal.

No Tow Money – as 'tow money' has been included into the prize money table above.

Note – Round 1 of QSS Ultimate Sprintcar Championship will be held the following weekend (Saturday 5 October), paying a Main Event prize purse \$20,000 (\$5,000 to win including minimum \$500 to start) – as per all USC rounds



8. FORMAT

Car Count	# of Heats	# of cars in A Dash	# of cars in B Dash	Transfer
33 or less	3	8 (6 laps)	6 (6 laps)	5 from each heat + 5 from Last Chance
34 – 44	4	10 (6 laps)	8 (6 laps)	4 from each heat + 4 from Last Chance
45 or more	5	10 (6 laps)	B Dash not required	3 from each heat + 5 from Last Chance

Qualifying – 2 laps

Single car time trials (under 40 cars – 1 flight) 41 cars and over – 2 flights). Qualifying order will be done by pill draw. Each car will contest 2 laps.

The penalty for missed time trial position, is one (1) timed lap at the end of qualifying – best you can start your heat race is 5th.

Heats – 10 laps

1 round of heats. Heats are straight up by time. Heats will be held over 10 laps. Each heat winner will go to the podium for post-race interview. The number of cars that transfer into the dashes / features are determined by the number of heat races set out in the table above.

A Dash – 6 laps

The top 2 (first & second) finishers from each heat will transfer into the A Dash. The A Dash starting positions amongst the same place finishing cars will be determined by overall qualifying time. Heat winners in front of all second-place finishes. The final two starting positions in the A Dash (3 & 4 heat format) will be the top 2 finishes from the B Dash. The finish of the A Dash will set the top starting positions of the A Main. When the A Dash is run, the winner will start from pole position and doesn't have the opportunity for lane choice for the Main Event.

A Dash Starting Orders					
3 heats		4 Heats		5 Heats	
1. Heat winner	2. Heat winner	1. Heat winner	2. Heat winner	1. Heat winner	2. Heat winner
3. Heat winner	4. 2 nd in heat	3. Heat winner	4. Heat winner	3. Heat winner	4. Heat winner
5. 2 nd in heat	6. 2 nd in heat	6. 2 nd in heat	6. 2 nd in heat	5. Heat winner	6. 2 nd in heat
7. B Dash winner	8. 2 nd in D Dash	7. 2 nd in heat	8. 2 nd in heat	7. 2 nd in heat	8. 2 nd in heat
<i>N/A – only 8 cars</i>	<i>N/A – only 8 cars</i>	9. B Dash winner	10. 2 nd in D Dash	9. 2 nd in heat	10. 2 nd in heat

B Dash – 6 laps (3 & 4 heat format ONLY)

The drivers that finish 3rd and 4th in each heat will transfer into the B Dash. The B Dash starting positions amongst the same place finishing cars will be determined by overall qualifying time. Eg. Third place finishes in front of all fourth-place finishes. The finish of the dash will set the starting positions of the A Main behind the cars in the A Dash. The B Dash will be held immediately prior to the A Dash. The top 2 finishes in the B Dash will stay on the infield where their crew will only be able to re-fuel and adjust tyre pressures. Any other changes will result in being excluded from the A Dash. The top 2 finishing cars from the B Dash (on the infield) must be refired within 2 minutes of the last A Dash car being started. There will be no B Dash if a 5-heat format is being used.

B Dash Starting Orders					
3 heats		4 Heats		5 Heats (B Dash not held)	
1. 3 rd in heat	2. 3 rd in heat	1. 3 rd in heat	2. 3 rd in heat	n/a	n/a
3. 3 rd in heat	4. 4 th in heat	3. 3 rd in heat	4. 3 rd in heat	n/a	n/a
5. 4 th in heat	6. 4 th in heat	6. 4 th in heat	6. 4 th in heat	n/a	n/a
N/A – only 6 cars	N/A – only 6 cars	7. 4 th in heat	8. 4 th in heat	n/a	n/a
N/A – only 6 cars	N/A – only 6 cars	N/A – only 8 cars	N/A – only 8 cars	n/a	n/a



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Main Events

Non-Dash cars that qualify for the A-Main are lined up by heat race finish behind the dash cars (if applicable). Starting positions amongst the same place finishing cars will be determined by overall qualifying time.

The top 2 qualifiers from overall time trials NOT transferring automatically through the heat race to the A Main will occupy the front row of the B Main. Remaining non-transfer cars are lined up in the C & B Mains up by heat race finish. Starting positions amongst the same place finishing cars will be determined by overall qualifying time.

C Main event transfers (2) tag onto the back of the B Main event by finish position. C Main will be held over 15 laps with a minimum of 12 laps if not a full field of 18 cars.

B Main event transfers tag (4 or 5) onto the back of the A Main event by finish position. B Main will be held over 20 with a minimum of 15 laps if not a full field of 18 cars.

A Main will be held over 30 laps with a field of 20 cars. There are NO provisional starters in the A Main.

Feature Race Starting Order

3 heats		4 Heats		5 Heats	
1. Winner of A Dash	2. 2 nd in A Dash	1. Winner of A Dash	2. 2 nd in A Dash	1. Winner of Dash	2. 2 nd in Dash
3. 3 rd in A Dash	4. 4 th in A Dash	3. 3 rd in A Dash	4. 4 th in A Dash	3. 3 rd in Dash	4. 4 th in Dash
5. 5 th in A Dash	6. 6 th in A Dash	5. 5 th in A Dash	6. 6 th in A Dash	5. 5 th in Dash	6. 6 th in Dash
7. 7 th in A Dash	8. 8 th in A Dash	7. 7 th in A Dash	8. 8 th in A Dash	7. 7 th in Dash	8. 8 th in Dash
9. 3 rd in B Dash	10. 4 th in B Dash	9. 9 th in A Dash	10. 10 th in A Dash	9. 9 th in Dash	10. 10 th in Dash
11. 5 th in B Dash	12. 6 th in B Dash	11. 3 rd in B Dash	12. 4 th in B Dash	11. 3 rd in Heat	12. 3 rd in Heat
13. 5 th in Heat	14. 5 th in Heat	13. 5 th in B Dash	14. 6 th in B Dash	13. 3 rd in Heat	14. 3 rd in Heat
15. 5 th in Heat	16. 1 st Last Chance	15. 7 th in B Dash	16. 8 th in B Dash	15. 3 rd in Heat	16. 1 st Last Chance
17. 2 nd Last Chance	18. 3 rd Last Chance	17. 1 st Last Chance	18. 2 nd Last Chance	17. 2 nd Last Chance	18. 3 rd Last Chance
19. 4 th Last Chance	20. 5 th Last Chace	19. 3 rd Last Chance	20. 4 th Last Chance	19. 4 th Last Chance	20. 5 th Last Chance

