



11 & 12 APRIL 2025



## Supplementary Regulations



## WELCOME TO RE-RUN OF THE RED HOT ~~SUMMER~~ "AUTUMN" SHOOTOUT

### AMENDMENT OF THESE REGULATIONS

Made Too Go reserve the right to update, change or amend any of the supplementary regulations at any time and no correspondence will be entered into.

#### 1. CONTACTS

Ryan Harris  
0407 175 341  
[office@toowoombaspeedway.com](mailto:office@toowoombaspeedway.com)

#### 2. OFFICIALS / TRACK INFO

Chief Steward will be Clem Hoffmans (Sprintcars Queensland).

Sprintcars Queensland will nominate the assistant officials that will work with the Toowoomba team.



Sprintcars Queensland  
[gldsecretary@scca.com.au](mailto:gldsecretary@scca.com.au)

Log books must be filled out and brought to and collected from the Main Pit Box next to the dummy grid.

Indemnity form must be signed by driver before driver briefing.

Raceceivers are compulsory at all events. Channel 970 for all events at Toowoomba.

Drivers briefing will be at approx. 4pm at each event.

Engine Starts will be at approx. 4:30pm at each event.

Qualifying will commence from approx. 5:00pm.

All payouts will be done electronically by Sprintcars Queensland after each event.

#### 3. SCHEDULE

- **Friday 11 April 2025** – NuTrend Homes Red Hot Summer Shootout (Night 1)
  - The Night 1 Preliminary Feature will be the feature race that counts for points for the Grand Final of the Queensland Speedway Spares Ultimate Sprintcar Championship.
  - 12 April was originally the USC Grand Final
  - Refer to USC Supp Regs for points, however revised payout for GF is as per below.
- **Saturday 12 April 2025** – NuTrend Homes Red Hot Summer Shootout (Night 2)

#### 4. NOMINATIONS

Nominations for this event will be via the host venue directly to the Toowoomba Speedway office or via Sprintcars Queensland via the normal methods.

Nominate directly online  
<https://scca.fueled.au/login>

Nomination closes on the Monday leading up to the event at 12pm SHARP.

Late nominations will be accepted but will be charged a \$150 fee (payable to Sprintcars Queensland), and this fee will ensure you start in the draw. If you nominate at 2 different race events (tracks) and subsequently don't show up at Toowoomba, you will be penalised at the next event. If you nominate for Toowoomba and don't show up, you will also be penalised at the next meeting.

If you are nominated at another track and that track gets rained out / cancelled, you are able to late nominate without fee or penalty, but the meetings must have been on the same night.

#### **NOMINATION FEE**

There is no nomination fee for either event if you nominated before the Monday 12pm closing time.

#### **GATE PASSES**

As there is no nomination fee, all drivers and crew will pay pit entry. No free gate passes.

#### **TYRES**

There is **NO** tyre rule at this series. American Racer, Hoosier or Dirt X tyres can be used at Hi-Tec Oils Toowoomba Speedway.

#### **MUFFLERS**

Minimum muffler required is SCH-14272735-78-SCHOENFELD 95DB SPRINT MUFFLER 3.5" IN/OUT 14"L X 4.5"OD BODY.



## 5. PRIZE MONEY

Prize money is to be paid +GST if teams are registered for GST.

- Total Prize Purse - **\$89,750** + Contingency Cash Prizes below:
  - Daniel Trucking & BK Trading Quicktime - \$250 each flight (Fri)
  - Dondex Sheds, Garages & Carports Stars Dash winner - \$200 (Sat)
  - Sprint Shack Mid Pack Dash winner - \$200 (Sat)
  - Down Under Graphics Night 1 heat winners - \$100 each (Fri)
  - Cush Clothing Night 2 heat winners - \$100 each (Sat)
- \$0 Nomination Fee

	PREL. A MAIN	PREL. B MAIN	A MAIN	B MAIN	C MAIN
1 <sup>st</sup>	\$5,000	-	\$20,000	-	-
2 <sup>nd</sup>	\$2,000	-	\$10,000	-	-
3 <sup>rd</sup>	\$1,000	-	\$5,000	-	\$100
4 <sup>th</sup>	\$900	-	\$3,000	-	\$100
5 <sup>th</sup>	\$850	\$100	\$2,000	\$500	\$100
6 <sup>th</sup>	\$750	\$100	\$1,700	\$500	\$100
7 <sup>th</sup>	\$700	\$100	\$1,650	\$400	\$100
8 <sup>th</sup>	\$650	\$100	\$1,600	\$400	\$100
9 <sup>th</sup>	\$600	\$100	\$1,550	\$400	\$100
10 <sup>th</sup>	\$550	\$100	\$1,500	\$350	\$100
11 <sup>th</sup>	\$500	\$100	\$1,500	\$350	\$100
12 <sup>th</sup>	\$500	\$100	\$1,500	\$350	\$100
13 <sup>th</sup>	\$500	\$100	\$1,500	\$300	\$100
14 <sup>th</sup>	\$500	\$100	\$1,500	\$300	\$100
15 <sup>th</sup>	\$500	\$100	\$1,500	\$300	\$100
16 <sup>th</sup>	\$500	\$100	\$1,500	\$300	\$100
17 <sup>th</sup>	\$500	\$100	\$1,500	\$300	\$50
18 <sup>th</sup>	\$500	\$100	\$1,500	\$300	\$50
19 <sup>th</sup>	\$500	\$100	\$1,500	\$300	-
20 <sup>th</sup>	\$500	\$100	\$1,500	\$300	-
	<b>\$18,000</b>	<b>\$1,600</b>	<b>\$63,000</b>	<b>\$5,650</b>	<b>\$1,500</b>

Note - Tow money has been worked into the prize money schedule above.

**Sprint Shack Lucky Dog Challenge - Grand Final Only (no Friday 11 April)**

1 x stand alone 8 car race (8 laps) during the Grand Final being held on 11 April 2025 as part of the Queensland Speedway Spares Ultimate Sprintcar Championship.

Lucky Dog Challenge Payout	
1.	\$1,000
2.	\$700
3.	\$500
4.	\$300
5.	\$250
6.	\$250
7.	\$250
8.	\$250
<b>Total Payout</b>	<b>\$3,500</b>

**How to qualify:**

The top 8 cars in USC standings going into the grand final that HAVE NOT finished on the podium during any of the USC rounds during the 24/25 season, will qualify for the Lucky Dog Challenge.

The Lucky Dog Challenge is a stand-alone race for prize money only (no points) to reward the drivers that have supported the series but failed to finish on the podium throughout the season. If the driver doesn't choose to race in this event, the next highest driver in points at the grand final that hasn't ran a podium during the USC series will make up the field to ensure a full compliment of 8 cars start the Lucky Dog Challenge.

The starting line up will be a 4-car invert based on qualifying times from that night. Eg. 4<sup>th</sup> fastest of this 'lucky dog' group of drivers will start pole, with 5<sup>th</sup> fastest starting from position 5 and so on.

This stand alone race will be held after qualifying but before the heat race, with ample time either side of Lucky Dog Challenge so they aren't disadvantaged during the Grand Final of Queensland Speedway Spares Ultimate Sprintcar Championship / re-run of the opening night of the Nutrend Quality Homes Red Hot Summer Shootout.

Major Naming Rights Sponsor:



Major Sponsors:



B Main Sponsor:



Quicktime Sponsors:



Heat winner Sponsors:



Dash Sponsors:





## 6. FORMAT (RED HOT SUMMER SHOOTOUT)

### Night 1 – Friday

**Every Lap Matters Points** – when competitors are on track during Saturday’s race meeting, they will be scoring points using the Every Lap Matters format. Drivers get finishing points under this format (Qualifying, Heats and Preliminary Mains), even if they don’t finish. The only exception to this is if a driver is disqualified (DQ) from a race (who will then will not receive any points from that particular race).

### Hotlaps

Seeded groups of up to 5 cars. 4 laps

### Qualifying

Single car time trials (under 40 cars – 1 flight, 41 cars and over – 2 flights). Qualifying order will be done by pill draw. Each car will contest 2 laps. Qualifying is for Every Lap Matters points (as per table below).

### Heat Race ( 1 heat per car)

10 laps – 6 car invert based on qualifying result. Heat race is for Every Lap Matters points (as per table below).

### Preliminary B Main.

Qualifiers 17<sup>th</sup> to 34<sup>th</sup> in points line up for the Night 1 Preliminary B Main. Which will be held over 15 laps or 15 minutes. Top 4 transfer into the Preliminary A Main. Preliminary B is for Every Lap Matters points.

### Preliminary A Main

Qualifiers 1<sup>st</sup> to 16<sup>th</sup> in points plus top 4 from Preliminary B Main. 25 laps. Preliminary A Main is also for Every Lap Matters points.

Every Lap Matters Points Table				
Pos	Qualifying	Heat	Preliminary B	Preliminary A
1	100	200	-	300
2	98	197	-	296
3	96	194	-	292
4	94	191	-	288
5	92	188	220	284
6	90	185	216	280
7	88	182	212	276
8	86	179	208	272
9	84	176	204	268
10	82	173	200	264
11	80	170	196	260
12	78	167	192	256
13	76	164	188	252
14	74	-	184	248
15	72	-	180	244
16	70	-	176	240
17	68	-	172	236
18	66	-	168	232
19	64	-	-	228
20	62 (and so on)...	-	-	224

## Night 2 - Saturday

### Hotlaps

Group hotlaps.

### Heat Race (1 heat per car)

Lined up by Every Lap Matter Points (heads up) - 10 laps

Heats are for Every Lap Matter Points. If for whatever reason, you don't or can't race Night 1 (Saturday), you are not able to race on Night 2 of this event.

### Stars Dash

Top 8 cars in points contest the stars Dash over 8 laps. (Heads up) Finishing positions determine starting positions in the A Main (1<sup>st</sup> to 8<sup>th</sup>) + top 2 from Mid Pack Dash.

### Mid Pack Dash

9<sup>th</sup> to 16<sup>th</sup> in points contest the Mid Pack Dash over 8 laps. (Heads up) Finishing positions determined starting positions in the A Main (9<sup>th</sup> to 16<sup>th</sup>). Top 2 finishes from Mid Pack Dash stay on infield and transfer to Stars Dash from the back row.

### C Main

33<sup>rd</sup> to 50<sup>th</sup> line up heads up for the C Main. To be contested over 15 laps or 12 minutes whatever happens first. Top 2 transfer to B Main.

### B Main

17<sup>th</sup> to 32<sup>nd</sup> plus top 2 from C Main line up heads up for the B Main. To best contested over 20 laps or 15 minutes whatever happens first. Top 4 transfer to A Main.

### A Main (35 laps)

No provisional or promoter choice starters in the A Main. Max 20 cars. 35 laps.

Starting order in the A Main will be as followed:

1<sup>st</sup> to 10<sup>th</sup> – Stars Dash finishing positions.

11<sup>th</sup> to 16<sup>th</sup> – Mid Pack Dash finishing positions.

17<sup>th</sup> to 20<sup>th</sup> – B Main finishing positions.

