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2024/25 QLD SUMMER SPEEDWEEK SERIES

Supplementary Regulations and Information

The administration of the series will be managed by **Sprintcars Queensland**. The Series comprises of 4 rounds at Hi-Tec Oils Toowoomba Speedway (3) and Vitwood Maryborough Speedway (1). All 4 rounds count towards overall series points fund.

SERIES DATES

Round #	Date	Venue
1	Thursday, 26 December 2024	Hi-Tec Oils Toowoomba Speedway
2	Saturday, 28 December 2024	Hi-Tec Oils Toowoomba Speedway
3	Wednesday 1 January 2025	Vitwood Maryborough Speedway
4	Saturday, 4 January 2025	Hi-Tec Oils Toowoomba Speedway – Twin Feature Format

Rain Dates will be the next day given it is the holiday period, or next available date as advised if applicable.

NIGHTLY PRIZE MONEY

(All figures quoted are plus GST if applicable)

#	A Main Rounds 1, 2 & 3	B Main All rounds	Grand Final Feature Race #1 (20 laps)	Grand Final Feature Race #2 (20 laps)
1.	\$2,600	Transfer to A	\$1,500	\$1,500
2.	\$1,850	Transfer to A	\$1,200	\$1,200
3.	\$1,250	Transfer to A	\$1,000	\$1,000
4.	\$1,000	Transfer to A	\$600	\$600
5.	\$800	\$150	\$400	\$400
6.	\$700	\$150	\$350	\$350
7.	\$600	\$150	\$300	\$300
8.	\$550	\$150	\$250	\$250
9.	\$500	\$150	\$200	\$200
10.	\$450	\$150	\$200	\$200
11.	\$400	\$150	\$200	\$200
12.	\$400	\$150	\$200	\$200
13.	\$350	\$150	\$200	\$200
14.	\$350	\$150	\$200	\$200
15.	\$350	\$150	\$200	\$200
16.	\$350	\$150	\$200	\$200
17.	\$350	\$150	\$200	\$200
18.	\$350	\$150	\$200	\$200
19.	\$350	\$150	\$200	\$200
20.	\$350	\$150	\$200	\$200
Total	\$13,900	\$2,400	\$8,000	\$8,000

Dash Winner - **\$1,000 to win each round** (no dash at grand final due to twin feature format)
Overall Twin Feature Winner (Toowoomba Round 4 only) - **\$1,000** courtesy of **Clay-Per-View**
Quicktime - **\$200** (3 x Toowoomba rounds only) courtesy of **BK Trading**



FORMAT

Time Trial (Heat Format): 4 laps

39 cars or less - Drivers will be seeded in to 2 or 3 heat groups prior to drivers briefing, 40 cars or more there will be 4 heat groups. The heat order will be drawn at drivers briefing. Each heat group will also then be seeded in to 2 or 3 sub sections – A & B & C if required (maximum of 6 cars in each sub-section). A draw will then take place to determine which sub-sections go first in each group. For example: If A's are first then Group 1A will then time trial 5 laps, then Group 1B will time trial 5 laps. Followed by Group 2A then 2B etc

Time Trial points will be awarded to each Group as follows:

Fastest in each group – 25 points, 2nd fastest in each group – 22 points etc... as per table below:

1	25	2	22	3	19	4	17	5	15	6	13	7	11
8	9	9	7	10	5	11	3	12	2	13	1	14	1

First Round of Heats: 10 Laps

Heat groups are as per already determined above. The inversion will be 8 cars per heat (depending on nominations). The remainder of that heats field then line up behind the inversion in order of points.

Second Round of Heats: 10 Laps

Heads up line up from Time Trial points – stay in same groups. The remainder of the field then line up behind the inversion of their heat in order of Time Trial points.

Heat points will be awarded as followed:

1	25	2	22	3	19	4	17	5	15	6	13	7	11
8	9	9	7	10	5	11	3	12	2	13	1	14	1

Dash: 6 laps (\$1,000 to win) – no dash at Grand Final due to twin feature

The top eight points scorers will qualify for the dash. The dash will line up heads up based on aggerate points from time trials and both heats. The winner of the dash receives \$1,000. The winner of the dash will go to victory lane to do the marble draw for starting positions in the main event. The marble draw will contain numbers 4, 8 & 12. If a 4 is drawn, the top 4 will be inverted with positions 5 & back, starting as per points / dash finishing positions. If an 8 is drawn, the top 8 will be inverted with positions 9 & back, starting as per points. If a 12 is drawn, the top 12 will be inverted with positions 13 & back, starting as per points.

Last Chance Showdown (B-Main): 6 to 15 laps

The Last Chance Showdown will be a minimum of 6 laps to a maximum of 15 laps or 15 minutes – whichever is the shorter. The top four finishers will determine positions 17-20 in the Main Event. No reserves. In order to run the Last Chance Showdown there must be a minimum of 20 cars still running after the Dash is completed.

Main Event (A-Main): 30 laps *

Starting order is based on points once the dash inversion has been completed. There is no A Main Lane Choice for pole car given the starting order is based on the marble draw inversion.

Last Chance Showdown finishes 1 to 4 start positions 17 thru 20. If a car chooses not to go out for the Main Event, the next eligible car from the Last Chance Showdown may start the Main Event, provided the driver taking the position agrees to relinquish \$250 of his prizemoney for the Main Event to the other car and notifies an official of the same.

Top 3 finishes proceed to the podium for presentations after car weighing.

* Laps may be shortened to 25 at the discretion of the Stewards or the Promoter.

NOTE: In the event of tied points to qualify for A, B and Dash the times set in time trials will determine who gets the highest starting position with faster time given preference.

The Club and/or the Promoter may change the format on any given night due to unforeseen circumstances. E.g. Rain, power failure etc

TWIN FEATURE FORMAT – GRAND FINAL ROUND (4 JANUARY)

Qualifying and Heat races is the same format as the other rounds, with the only difference no Dash will be run at the final round of this series.

Feature Race #1 – (20 laps)

There will be no dash at this event, instead drivers will start the first feature race heads up based on points (1 to 16) plus the top 4 from the B Main.

Right Rear Tyres will be marked by Sprintcars Queensland official, as the right rear is to be used for both feature races. If you have to change a right rear (any circumstance), you will go to the rear of the field in that feature or for Feature Race #2 if the tyre change is done between Feature Race #1 & #2.

At the conclusion of Feature Race #1 the top 3 drivers will go to the podium for presentation.

All cars back to the pits while another event is run.

Feature Race #2 – (20 laps)

Drivers will line up in reverse finishing order from Feature Race #1. If any cars can't take their position in the field those positions will be filled from non-qualifiers from the B-Main (eg. 5th back). These cars will start behind all cars from Feature Race #1. Any cars that have changed their right rears, will start at the rear of the field behind any sub / B-Main cars.

At the conclusion of Feature Race #2 the top 3 drivers will go to the podium for presentation.

At the conclusion of the trophy presentation for Feature Race #2 to the overall aggregate winner of the combined feature races will be presented with trophy and \$1,000 bonus prize courtesy of Clay-Per-View. The overall winner will be combined aggregate points from both feature races. The same series A-Main points will be use for BOTH features, meaning both features will count towards the overall series points fund.

SERIES POINTS

TIME TRIAL / HEAT Points: Cars must finish heat to obtain points, unless given the Mechanical defect flag or instructed by the Chief Steward to go to infield.

1	15	2	13	3	11	4	9	5	8	6	7	7	6
8	5	9	4	10	3	11	2	12	1	13	0	14	0

B-MAIN Points:

1	0	2	0	3	0	4	0	5	8	6	7	7	6
8	5	9	4	10	3	11	2	12	1	13	1	14	1

And 1 point for every placing after 14th.

(1st to 4th place get 0 as they go through to A-Main)

A-MAIN POINTS:

1	36	2	33	3	30	4	28	5	26	6	24	7	22	8	20	9	18	10	17
11	16	12	15	13	14	14	13	15	12	16	11	17	10	18	9	19	8	20	7

Tied Series Points:

In the event of competitors tying on points, they will be separated by the number of highest finishes.

Series Points – Main Events:

All A and B Main feature race points will be awarded in finishing position OR in position of dropping out.

SERIES POINTS FUND MONEY

Points Fund Prize Money (based on 4 rounds*):

#	Series Payout
1.	\$3,000
2.	\$2,000
3.	\$1,000
Total	\$6,000

The driver/car owner who accumulates the most points from Rounds 1 through to and including Round 4 of the SERIES, will be entitled to the Points Fund Prize money. The 2nd highest points scorer entitled to 2nd place and 3rd highest to 3rd prize money.

* Pro Rata if more than 1 round/s are cancelled

SERIES REGULATIONS

1. There is no minimum amount of rounds a driver/car owner must compete in to be eligible to qualify for the series prize money, and contingency awards.
2. A car owner or driver may substitute a race car or driver to use at a meeting. You are NOT permitted to substitute both car and driver at the same meeting. This decision will be based on the "Spirit of the Sport" by the Sprintcars Queensland Committee.
3. All series prize money and awards will be presented to the car owner or driver at the conclusion of the series.
4. **EXCEPTIONS.** Please contact Sprintcars Queensland Secretary in event of special medical circumstances. No substitute people are allowed.
5. All drivers must attend the drivers briefing at the advised time.
6. Nominations for all rounds meetings are to be via Sprintcar Australia online portal and close early on Monday 16 December at 12pm. This will allow ample time for tracks to promote each event. Given this is a Speedweek Series, nominations will be accepted on the day up until drivers briefing without penalty. Likewise, there will be no penalty for nominating for this series and then missing a round (eg. due to damage sustained the round prior).

The supplementary regulations are correct at the time of going to print, however the Promoter/Sprintcars Queensland may make alternations at any time if deemed necessary.

